Game Mechanics:

1. After a certain wave, gold is given.
2. Extra gold is given if the food during the wave's attack is not damaged.
3. Before each and every wave there is only a 1-min or less interval.
4. 50 gold = light tower; 100 gold = med tower; 150 (or 200) gold = heavy tower.
5. As game progresses to next round, factories increase in price by 10%
6. If player wants to resell a factory or a certain item, they get back only 50% its original price.
7. Player gets 200 gold initially.
8. Player has 3 lives. If monsters take over a lane, he loses a life. He can still fight but lose 3 lanes, game over. Start over from the beginning of the round anew.
9. If a player wins a round, he can still keep the food he planted in that round for the next round.

Foods/Allies

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| CUBICE  HP: 50  ATK: 30  Cost: 30  He was just a regular ice cube in the fridge. Everything changed when the Fire Nation…..we mean the Monsters attacked. In a hurry, he grabbed the closest food next to him to use as a weapon: a dead fish | CUBICE LV2  HP: 50  ATK: 40  Cost: 50  After much battling, Cubice was granted a weapon truly worthy of his new warrior stature: the swordfish | ICY TREAT  HP: 30  ATK: 10 (slow)  Cost: 25  Delicious as he is feisty, Icy Treat is willing to fight the Monsters and give them brain freeze too. | SUNDEY  HP: 50  ATK: 30 (slow)  Cost: 45  Three time the cream, three times the brain freeze. Icy Treat has returned with a little help in order to destroy three times more the zombies. |
| PIZZASLICA  HP: 50  ATK: 5 (fast)  Cost: 75  He was just your average pizza slice ready and heated to be eaten but when he heard that a Monster War was about to begin, he got up and got his pepperoni shurikens ready for battle. He also only had two days until graduating Ninja Academy | PIZZANINJA  HP: 50  ATK: 5 (10) <faster>  Cost: 100  His sour personality isn’t from his smell but really it’s because he has seen some stuff back in the day. After years of finding himself, he has now become one of the greatest ninja warriors in the world | CUPKILKE  HP: -  ATK: KILL (1)  Cost: 100  He may look like an innocent lil’ cupcake but really, he’s a sweet treat ready to explode | KILKE  HP: -  ATK: KILL (3)  PRICE: 200  The cake is a lie. NOTE: Side-effects include burns, blindness, diabetes, and/or obesity |
| EGGY (Slow when defeated)  HP: 75  ATK: 0  Cost: 50  Who knew an egg could be useful as a wall? | EGGY LV2 (Slow when defeated)  HP: 140  ATK: 0  Cost: 90  Bigger. Better. Eggier than ever. | STEAKLOBBER  HP: 100  ATK: 35  Cost: 75  It’s a steak holding a chicken leg. No questions asked. | STEAKBARRAGE  HP: 120  ATK: 45  Cost: 100  Now he’s got two chicken legs. Still no questions asked. |
| BURGERZ  HP: 35 (50)  ATK: 10  Cost: 100  Monsters make his head spin right round, right round, when they go down, when they go down down. | LOAFY  HP: 100  ATK: 0  Cost: 75  He’s going to make the monsters toast. | LOAFRO  HP: 200  ATK: 0  Cost: 100  Y’know the best thing to happen since sliced bread? This guy. | BURRIGO  HP: 100  ATK: 20  Cost: 75  Burritos using a hotdog as a lawnmower or something. It’s the best of the both worlds. |
| SODACANNON  HP: -  ATK: Kill them all  COST: 150  This is Soda Cannon. Say hello to his lil’ friend. | SODABAZOOKA  HP: -  ATK: Kill them all  Cost 200  GTA got nothin’ on this guy | LOLLIPIP  HP: 75  ATK: 25  Cost: 50  You thought a lollipop couldn’t be used as a weapon? Lollipip begs to differ. | SUSHI-KUN  HP: 10  ATK: 5  Cost: 20  Happy when around other foods, angry against monsters. NOTE: Don’t make him angry. You wouldn’t like him when he’s angry |

Enemies/Monsters:

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| CHUMPY  ATK: 10  HP: 50  SPD: 3  Gold: 10  This monster is small but he’s a mean, lean, eating machine. | CHUMPRO  ATK: 20  HP: 75  SPD: 4  Gold: 15  Don’t ask about the lips. He’s very sensitive about it. Basically, he found Facebook and did a lotta duck face photos. | CHUMPAR  ATK: 10 (30)  HP: 150  SPD: 2  Gold: 30  After all the insults about his duckface on Facebook, Chumpro decided to eat. Like a lot. Now he’s really fat. But don’t tell him we said that. | PYULYU  ATK: Kill Foods  HP: -  SPD: 5  Gold: Cost of food eaten  Vulnerable when chewing but an incredibly cute and indestructible creature when hungry. |
| QUICKY  ATK: 15  HP: 30  SPD: 6  Gold: 10  Want to see him invade your base? Want to see him do it again? | QUICKRO  ATK: 30  HP: 25  SPD: 10  Gold: 15  With a new scarf, he will now invade your base fabulously and quickly. | SLUGY  ATK: 10  HP: 40 (45)  SPD: 1  Gold: 15  Swiggity swoogity, he’s a comin for your foodies. | SLUGERZ  ATK: 20  HP: 65 (70)  SPD: 2  Gold: 20  They’re coming for your home base…sloooowly. |
| ARMON  ATK: 30  HP: 100  SPD: 2  Gold: 15  Anyone wondering why his right arm is bigger than his left? | ARMARO  ATK: 50  HP: 150  SPD: 1  Gold: 20  After a lot of working out, his arms are now both equally large. He still skips leg day though. | PYUKI  ATK: 20  HP: 50  SPD: 5  Gold: 5  Don’t let his adorable wings and his cute derpy face fool you. He’s actually a very, very dangerous monster. | PYUCHU  ATK: 5  HP: 200  SPD: 5  Gold: 15  Now he has two mouths. The better to eat you with, my dear. |
| EATBOT  ATK: 50  HP: 200  SPD: 1  Gold: 30  In case you’re wondering, no, we didn’t rip off Sonic or Megaman villains. He’s a completely original creation all on his own.  NOTE: Capcom and Sega, please don’t sue us. | | BULBY  ATK: Kills factories  HP: 50  SPD: 10  Gold: 25  From a lab of a crazy scientist, Bulby was one of the few creations to escape his control and now joins the Monsters because he had nothing to do Friday night. He is planning on an organization he calls E.V.I.L. also known as “Every Villlain is Lightbulbs” | LAZUR  ATK: 25  HP: 60  SPD: 7  Gold: 20  He hates being called Lazur. He is very shy and has never told anyone his real name. His real name is Mike. |
| ANT  ATK: 5  HP: 10  SPD: 7  Gold: 5  He’s an ant with shades and an attitude. Deal with it. | QUEEN ANT (spawns ants)  ATK: 5 (0)  HP: 5(20)(100)  SPD: 1  Gold: 30  Kill it before it lays eggs. | COCKROACH  ATK: 5  HP: 100  SPD: 8  Gold: 15  The only thing in his tiny, disgusting mind: WORLD DOMINATION! | FLY:  ATK: 5  HP: 10  SPD: 10  Gold: 10  He’s a gentleman. In a disgusting but still a gentleman. Beware the acid as well. |

Factory Types

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| Population | FACTORY | Cost | SPAWN | Speed | UPGRADE |
| 7 | Fridge  He stays cool so that you don’t have to. | 50 | Cubice, Icy Treat, Eggy | Average | 50% & 75% |
| 3 | Oven  If you can’t stand the heat, then get out of the street | 100 | Cupkilke, Loafy | Average | 150% & 250% |
| 7 | Sushi Bar  The Land of the Rising Sushi | 100 | Sushi-kun | Fast | 25% & 50% |
| 1 | Vending Machine  A vending machine that doesn’t just eat your money but also offers you food warriors | 200 | Soda Cannon | Very slow | 25% & 50% |
| 2 | Hotdog Stand  Hotdogs, burritos and pitas all here just for you. | 150 | Burrito | Slow | 75% & 100% |
| 5 | McRonald’s  We didn’t rip off a certain, unhealthy fast food chain. We came up before the beginning of time. | 150 | Pizzaslica, Burgerz | Slightly slow | 50% & 75% |
| 5 | Candy Shop  But darn, them candies were 99 cents | 100 | Lollipip | Average | 50% & 75% |

Upgrades for Factories:

* Faster cooldown (-25%)
* Unlock evolved form
* Higher attack <higher spawn cost>
* +HP (+ spawn cost) (+10)
* +Number of foods created by factory (+2)
* -Spawn cost (-10%)